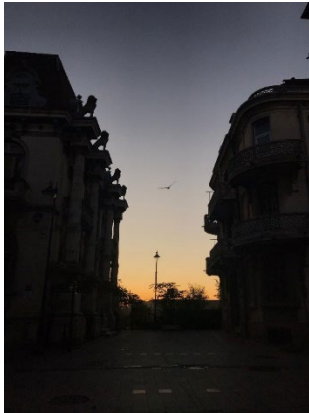


BE YOUR OWN LEADER!



How to develop critical thinking in schools

- “Be your own leader” is a project initiated by Association TEAM4Excellence and implemented with the support of a group of 7 international volunteers, under the European Solidarity Corps (ESC) Programme.



- From October 2019 to March 2020, we conducted a set of non-formal educational activities aiming at contributing to development of critical thinking and analytical skills of youth.
- This brochure summarizes the workshops, exercises, icebreakers, energizers and activities organized during the project period.

BE YOUR OWN LEADER!

Team



Lison



- 🍷 21 years old
- 📍 from Toulouse, south of France
- 🎓 student in sociology, later specialized in the gender studies
- 📷 passionate of photography and video
- 📝 writer in the soul
- ✈️ put a step into reality and get away from theory for a while

Sven








- 🍷 28
- 🔑 from The Netherlands
- 🎓 Bachelor in International Business & Languages
- Personal development, more clarity about next occupation, being of service to others
- 📖 Collector of stories

Sara



- 🎂 22 years old
- 📍 Salinas, north of Spain
- 🎓 Studied mathematics for two years
- 🎹 Music enthusiast
- 📖 Collector of stories

Anne

-  23 years old
-  from Greifswald, Northern Germany
-  experienced intern, accomplished tailor
-  Art lover
-  passionate Knitter



■ ■ Guillaume

- 🎓 21 years old
- 📍 from La Chapelle d'Armentières, North of France
- 🎓 BTEC : International Trades / High school diploma : economy
- 🏄 Surf & 🌐 Geopolitical Analysis
- 👤 1 brother & 👤 1 sister





Laura

- 🎂 19 years old
- 📍 South of Germany, Bavaria
- 🎓 graduated from high school
- 📖 future teacher
- ✈️ in love with traveling
- 😊 “Life is a blank canvas, and you need to throw all the paint on it you can.” - Danny Kaye



Silvia



- 🎂 25 years old
- 📍 from Como, Italy
- 🎓 Master Degree in Diplomacy and International Cooperation
- ⇒ yoga 🧘, swimming 🏊, wine (red, white, rosé, all of them!) 🍷, reading 📖

Schools



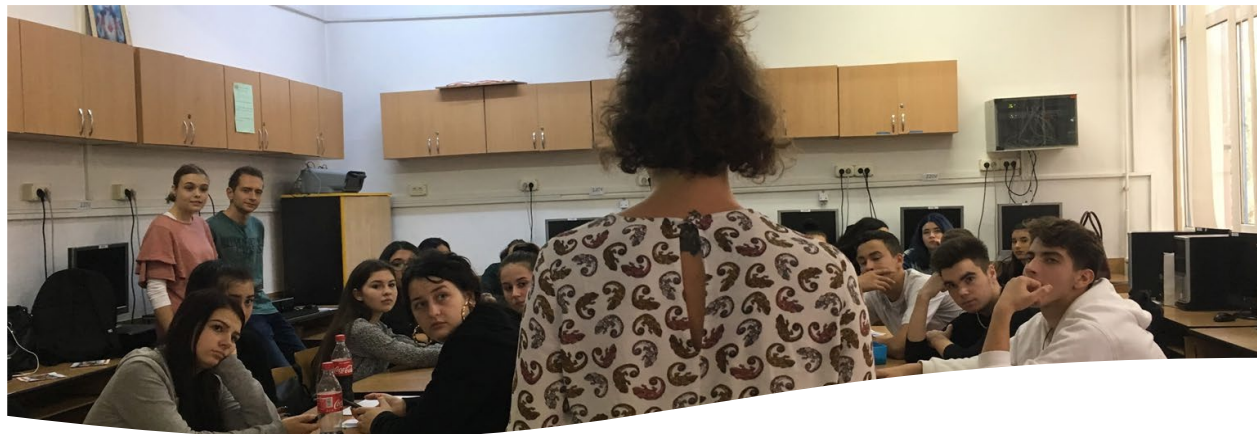
Liceul Tehnologic de Electrotehnică și Telecomunicații





Colegiul de Marină A.I. Cuza



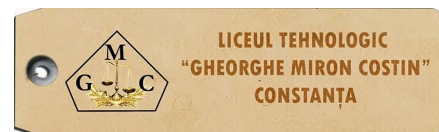


Liceul Economic Virgil Madgearu





Liceul Tehnologic Gheorghe Miron Costin





Colegiul Național Mircea cel Bătrân



COLEGIUL NAȚIONAL
"MIRCEA CEL BĂTRÂN"
CONSTANȚA



Liceul Teoretic Carmen Sylva





Universitatea Maritimă din Constanța

Workshops

THE PERFECT SOCIAL MEDIA PLATFORM

"It was awesome and perfect. I hope you will come back soon with more things"

 50min



Creation

- In groups, you have 20-25mn to imagine the perfect social media platform, something that does not exist yet but you would like to use. You can draw, write anything you want.

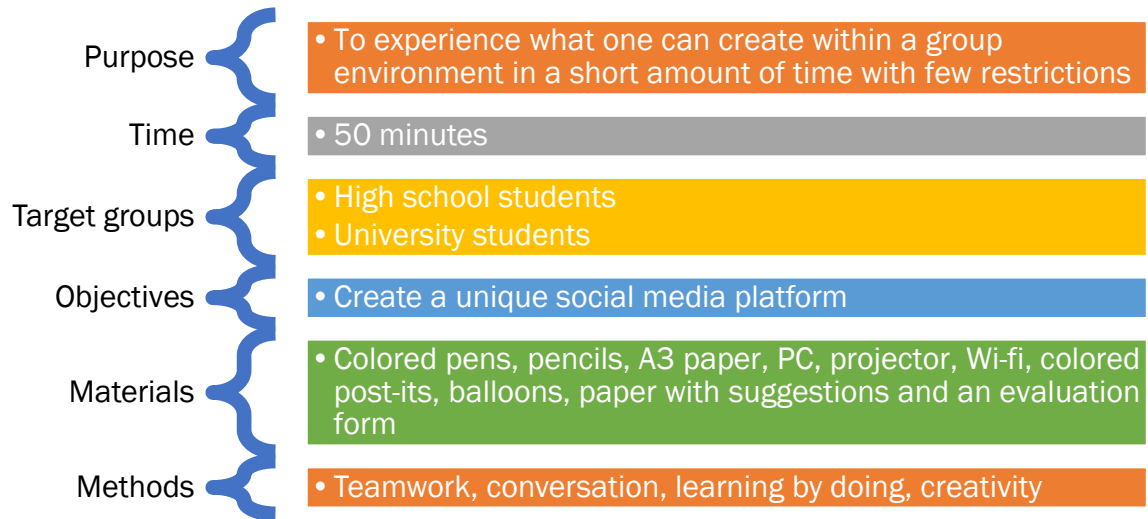
Presentation

- Each group will present its work in front of the whole class. After the presentation, each person will receive a sticker he/she will use to vote.

Vote

- With the stickers you'll be given, you will come and vote **INDIVIDUALLY** for the best work by putting the sticker on the paper you liked the most.

THE PERFECT SOCIAL MEDIA PLATFORM



IMPROVE YOUR HIGH SCHOOL

“This activity is very good for students because we work in teams”

 50min



1

- Think about your High School

2

- Think about what you would like to change or improve

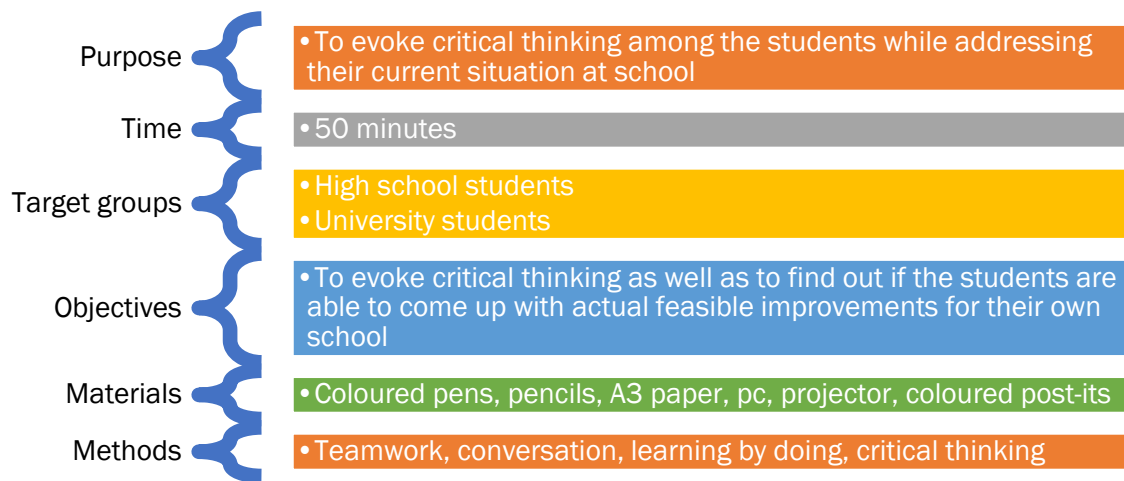
3

- Write, draw all your ideas on the A3 paper: be creative!

4

- Create a slogan for all your ideas and present your work to the class.

IMPROVE YOUR HIGH SCHOOL



THE DUMBEST IDEA



"You should make more funny games and help the little kids to understand that we need a beautiful planet not a polluted one"

 40min

1. Think about the given problem

- Start thinking about the actual problem.

2. Think about the dumbest solution

- Write down or draw the dumbest solution you can find to solve the given problem

3. Present your ideas

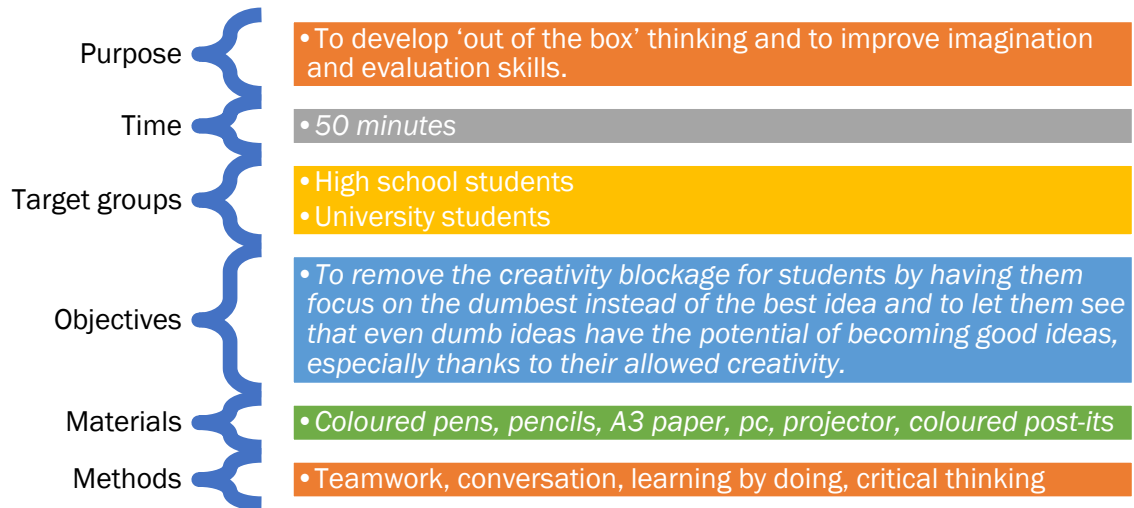
- With the In front of the class, present your dumbest idea(s)

4. Can you improve them?

- Talk about your ideas and how you could improve them to make them more realistic



THE DUMBEST IDEA



THE HUMAN KNOT

“More time” - “More games” - “More talking”

 10min



PURPOSE

- Energize the students and introducing them the solving problem theme.

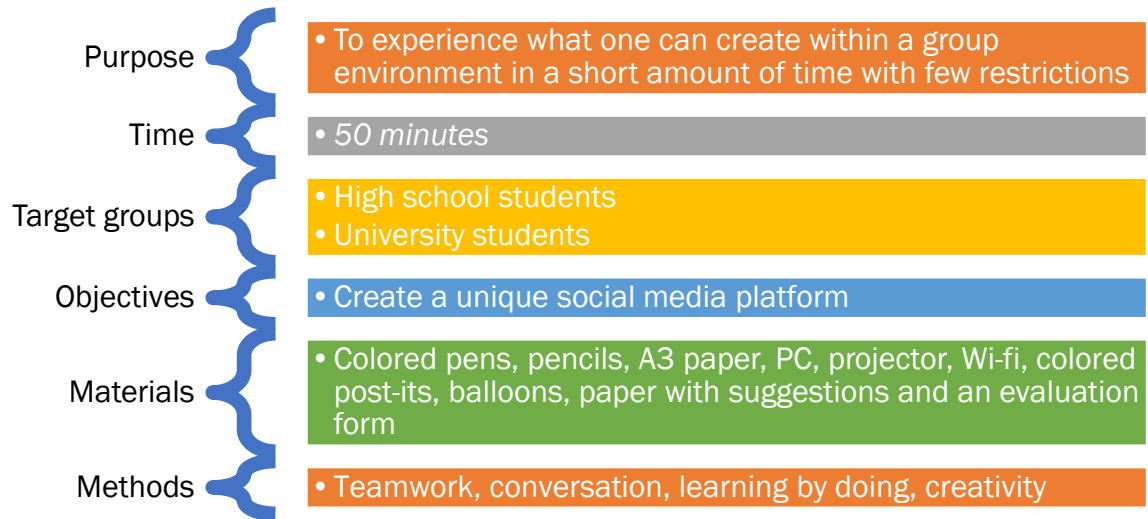
INSTRUCTIONS

- In circle, grab 2 people's hand. Untangle yourselves without breaking the chain of hands

RESULTS

- Easy for some groups, difficult for others. But fun for everyone.

THE HUMAN KNOT



THE PASSPORT GAME



 50min

1

Write your name on the passport paper.

2

Whenever the music starts, exchange the paper as many times as you can with everyone across the room.

3

When the music stops, go to the person you have the paper of and ask the first question. We repeat this 7 times.

4

A volunteer comes and read the answers out loud. The others have to guess who it is. The person guessed comes and do this again.

THE PASSPORT GAME

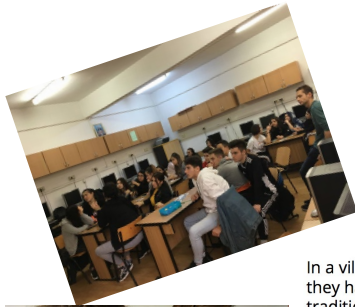
Purpose	<ul style="list-style-type: none">• To communicate and get to know each other in a different and fun way, integrating everyone.
Time	<ul style="list-style-type: none">• 50 minutes
Target groups	<ul style="list-style-type: none">• High school students• University students
Objectives	<ul style="list-style-type: none">• Communication and integration
Materials	<ul style="list-style-type: none">• Printed paper with the questions for the game
Methods	<ul style="list-style-type: none">• Conversation, communication, conversation, learning by doing, creativity

QUIZ

Some examples of the questions

"Very nice presentation, maybe could do it a little bit more fun by telling us some jokes or fact from you native country"

 50min



In a village in Spain they have the tradition to celebrate this party. What do you think they throw at each other?



The Bran castle is known to be Dracula's castle. Do you know why?

- a) Because Dracula lived there
- b) Because Bram Stocker, the author of Dracula, used to live there
- c) Because among all the castles of Transylvania, Bran Castle fits the most the description of the book
- d) Because lots of bats live there



Which two buildings were designed by the same architect? Pick 2 answers.

- a) House with lions
- b) Casino
- c) National History and Archeology Museum
- d) Folk Art Museum



French people are known to turn the wine in their glass. Why?



- a) Because it is cool.
- b) Because it allows us to see the quality of the wine.
- c) Because it liberates the flavour of the wine thanks to the oxygen.
- d) Nobody knows but it became a tradition.

QUIZ

Purpose	<ul style="list-style-type: none">• To raise awareness among students about other countries as well as their own. To facilitate an environment in which it would be beneficial to work together as a team.
Time	<ul style="list-style-type: none">• 50 minutes
Target groups	<ul style="list-style-type: none">• High school students• University students
Objectives	<ul style="list-style-type: none">• Participate in a 2 round quiz (Round 1: International Countries, Round 2: Romania & Constanta)
Materials	<ul style="list-style-type: none">• <i>Colored pens, pencils, A4 paper, pc, projector, Wi-fi, paper with the correct answers and for writing down the points of each team</i>
Methods	<ul style="list-style-type: none">• Teamwork, conversation, learning from facts, guessing/estimating

MAKE YOUR OWN STORY



 50min



1
• You will be given a paper with a situation and a superpower.

2
• Choose 3 objects from your classroom.

3
• In groups, write a story to solve the situation.

4
• Read your story in front of the whole group.

MAKE YOUR OWN STORY

Purpose	<ul style="list-style-type: none">• To work in problem solving in a different and creative way and to work in groups.
Time	<ul style="list-style-type: none">• <i>40 minutes</i>
Target groups	<ul style="list-style-type: none">• Middle school students• High school students
Objectives	<ul style="list-style-type: none">• Create a story given a certain scenario, a superpower and three objects from their classroom.
Materials	<ul style="list-style-type: none">• A4 paper, small paper with a scenario and a superpower, pens and pencils.
Methods	<ul style="list-style-type: none">• Teamwork, creativity, problem solving

VISION BOARD



 50min

ENERGIZER

- Don't judge a book by its cover...: in small groups, answer few questions about the volunteer you had the name written on the paper you chose just by looking at her/him.

CHOOSE A COUNTRY

- Choose between France, the Netherlands, Germany and Spain.

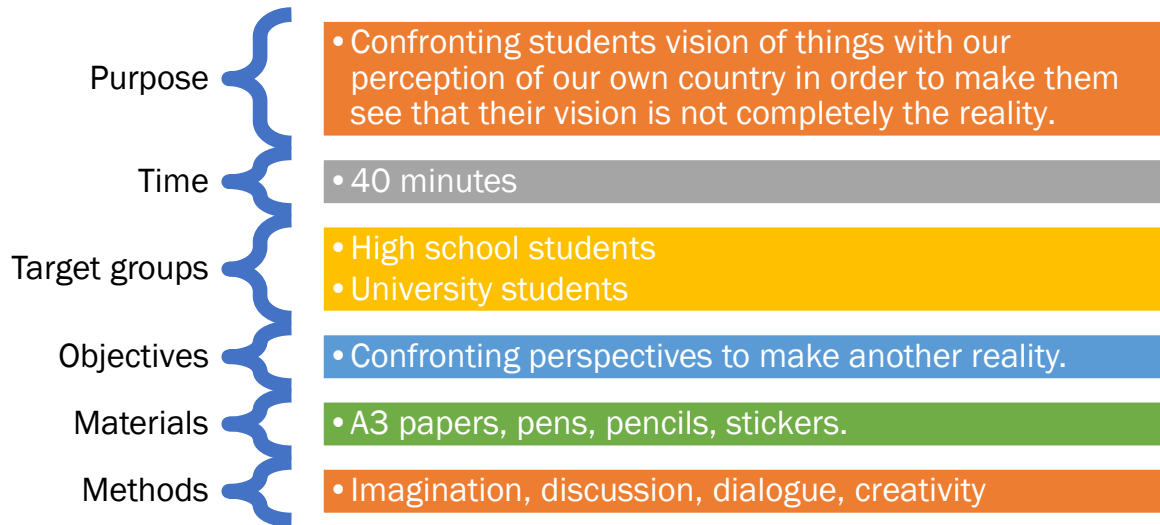
THINK ABOUT THE COUNTRY

- Write or draw what you've heard about the country, the stereotypes you have in mind.

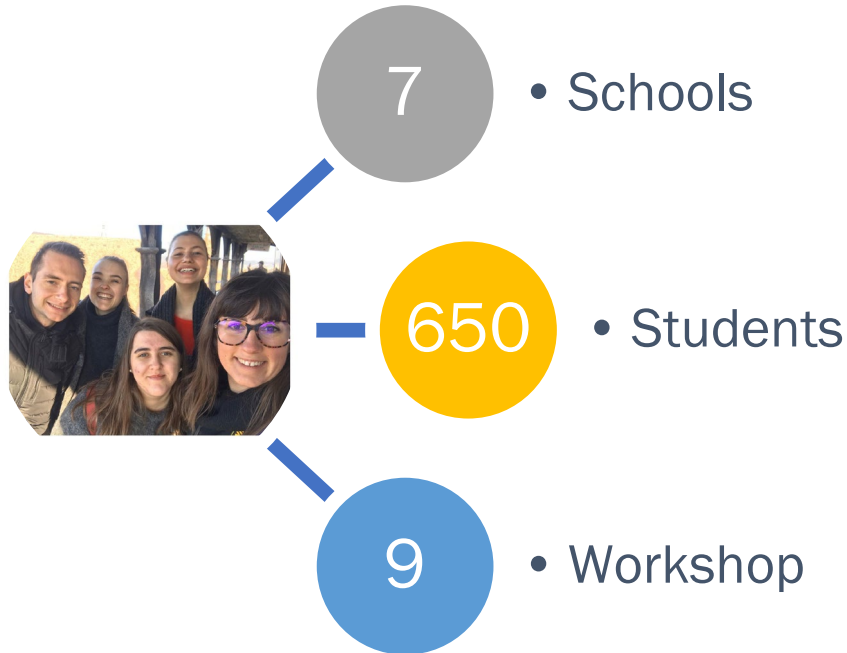
PRESENT YOUR THOUGHTS

- Come and present what you've done. Discuss with the volunteer-s about your work.

VISION BOARD



TO CONCLUDE



Teamwork makes the dreamwork 😊

This project has been made thanks to all the support and the hard work of the people which took part in and we would like to thank each one of them.

- Project manager: Nicoleta ACOMI
- Coordinator: Ovidiu ACOMI
- Mentor: Aurel BARBU
- Volunteers: Lison RATIE, Sven BOEKAMP, Sara SIERRA SUAREZ, Anne RUWE, Guillaume DEFFONTAINE, Laura SCHOLZ



Sending organisations

- Petit Pas
- Agapedia
- Parcours Le Monde - Sud
- Conseyu De Moceda De Xixon
- Stiching Ucdean



Associate partners

- Liceul Tehnologic de Electrotehnică și Telecomunicații
- Universitatea Maritimă din Constanța
- Liceul Teoretic Carmen Sylva
- Liceul Economic Virgil Madgearu
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- Colegiul de Marină Al Cuza
- Liceul Tehnologic Gheorghe Miron Costin

The story continues...

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**EUROPEAN
SOLIDARITY
CORPS**

This programme supports young people with age between 17 and 30 to go abroad for up to one year for once in their life.

Their travel, accommodation and food are financed by the European Union.

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